SOCL Covid-19 Operations Plan and Modified Rules

Covid-19 Procedures

- Each club must have submitted an operations plan to the Oregon Youth Soccer Association
- Each club is responsible for communicating both the league and their club operations plan to their membership
- Clubs should each have a designated point of contact for all matters related to Covid-19

If a player, coach or game official is found to test positive for Covid-19, please contact OHA for guidance. Also notify the league director and league administrator.

- The league director and/or administrator will notify all teams that the team with the case has played within the last 2 weeks
- The league director and/or league administrator will also contact OHA and local health authorities for further guidance on how to proceed and whether or not to quarantine or isolate teams or players

Facial Covering, Social Distancing and Spectator Policies

- All players, coaches, referees and fans must have a face covering on when they are unable to maintain 6 feet of social distancing (players may pull face coverings off when they are away from the play).
- Only 1 spectator per player will be permitted. This includes player siblings.
- Players on the sideline MUST maintain a minimum of 6 feet of distance between each other.
- Spectators shall *sit on the same half <u>and</u> directly across* the field from their team. Spectators from the Home team <u>may not</u> sit on the Visiting team's half of the field. Spectators shall remain on their half of the field and will not otherwise cross midfield. Clubs are encouraged to post signs that indicate which half of the field is for Visiting Spectators and which is for Home Spectators.
- Spectators shall maintain a minimum of 6 feet of distance between each other.
- Players shall avoid unnecessary physical contact. Specifically, this means that players are prohibited from participating in handshakes, high fives, fist bumps, etc.
- Teams, coaches and spectators must leave the facility immediately following the completion of the game to facilitate the arrival of the next game's participants and spectators. Please don't gather at the field or in the parking lot.

Modified Rules

Game Durations

9v9 (U10-U12) 30-minute halves 5-minute half time 11v11 (U13-U14) 35-minute halves 5-minute half time 11v11 (High School) 40-minute halves 5-minute half time

***There will be a 2-minute hydration/mask break as close to halfway through each half as possible. Time shall be stopped during these breaks. Players currently on the field of play are not to leave the field of play. They can come to the sidelines and be handed their water bottle.

Kick-ins instead of throw-ins

- When a ball goes out of play across the touch line, play will be restarted with a kick-in from the touch line at the place the ball exited the field of play.
 - The ball may not noticeably leave the ground from the kick-in.
 - In the event the ball noticeably leaves the ground, the referee will indicate this, and the opposing team will restart play with a kick-in from the same location.
 - A goal may not be scored directly from a kick-in.
 - All opponents must stand at least 2 yards from the point the kick-in is being taken
 - There is not off-side on a kick-in
- Slide tackles are not allowed.
 - For the purpose of this rule, slide-tackling is defined as: going to the ground to make a play on the ball that engages a player currently in possession of the ball, or that results in contact with another player.
 - In the even a player attempts a slide-tackle and no foul results, play will restart with an indirect free kick for the opposing team.
 - In the event a player attempts a slide-tackle and the referee deems a foul has also resulted from it, play will restart with a direct free kick.
- Sliding is allowed.
 - For the purpose of this rule, sliding is defined as going to the ground to make a play on the ball that does not engage a player currently in possession of the ball, and that does not make contact with another player. For example: sliding to attempt to score a goal or sliding to keep the ball in play.